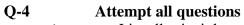
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detail.	Q-3			(14)
b) Explain additive and subtractive color theory	ŕ	detail.		ctures in
	b)	Explain additive and subt	ractive color theory	



(14)

- a)
- Attempt all questions
 List all principles of animation and discussed each.
 Provide steps to bring an audio recording into your multimedia **b**)



Q-5		Attempt all questions	(14)	
	a)	Discuss the difference between bitmap and vector graphics. Describe five different graphic elements you might use in a project. Would you use a vector tool or a bitmap tool for each element? Why?		
b)		Discuss the current state of multimedia on the Internet and tools for the World Wide Web		
Q-6		Attempt all questions	(14)	
	a)	Explain aliasing and anti-aliasing with suitable example.		
	b)	What is color model? Explain RGB color model with suitable figure		
Q-7		Attempt all questions	(14)	
	a)	Explain: 1) Raster image 2) Vector image.		
	b)	Explain HSV color model with suitable diagram.		
Q-8		Attempt all questions	(14)	
	a)	Explain sketching and storyboarding		
	b)	List and explain various image file formats. With its advantages and disadvantages.		

